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CS-250

Journal week 3

* What is useful when engaging with users or stakeholders?

Knowing what your team can and can’t do. When meeting with people you never want to overpromise and not be able to deliver. Always under promise and over deliver. Also note taking in every single way. Recording the event seems likely to help in many ways. This gives us the ability to play it back just incase we didn’t take a note of something or can’t recall a certain part.

* How will user stories be helpful to the Scrum Team?

Knowing what the user wants and the phrasing or purpose behind their idea. Some users might say a feature but have a goal of something else. This should always be analyzed. To add to this some user stories can give ideas of other things we can add to our application. Maybe ideas that could come to mind when listening to them.

* How did the interviews/user meetings help in writing these user stories?

The wording and phrasing of the users help us to be able to write the stories. We obviously wouldn’t have user stories if there wasn’t a meeting.